

QUENTIN GAUVRIT

Director of Product Design

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Dubai, UAE

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15+ years of UX & Product Design experience, leading projects as individual contributor or as part of teams I create and manage.

I translate large and complex design challenges into simple, intuitive, elegant yet powerful solutions, with a constant focus on end users.

I work best in open and cross-functional environments, sweating the details of my craft with an ownership mindset.

SKILLS

End-to-end Product Design

Wireframing & prototyping

UI design for web & native mobile apps

Design systems

User research & testing

Design discovery

Ideation & workshops

Management for UX/UI design teams

TOOLS

Figma

Sketch

Figjam

Miro

Axure

Principle

Framer

Linear

JIRA

Ustertesting.com

Adobe Creative Cloud

EDUCATION

HETIC — Master's degree

2008 — 2013 • Paris, France

Digital design, project management, web development and web marketing

English diplomas

2004 — 2007

FCE (cum laude)

TOEIC Bridge (174/180)

Fluent in English & French

SELECTED EXPERIENCE

UX/UI Product Design Director — Kerzner International

Nov 2024 — Present • Dubai, UAE

Hired to establish the in-house Product Design function, I lead UX/UI design across all group websites and mobile apps, both in-house and with external vendors.

I own design strategy end-to-end across digital platforms, manage the website content management team, and collaborate closely with Commercial, IT, and Operations stakeholders as well as senior leadership, to align product, experience, and business priorities.

Product Design Lead — iconic

Apr 2023 — May 2024 • London, UK

Hired as the sole Product Designer, I designed and shipped two ventures within the iconic studio: Vennio and Sera.

Owned the end-to-end design process from discovery and problem framing through ideation, UX/UI iterations, prototyping, user research and testing, and close collaboration with product and engineering teams, leading to successful web and native mobile implementations.

Lead UX & Product Designer — Freelance

Nov 2017 — Mar 2023 • London, UK

I founded my own company, partnering with startups, studios, and agencies to lead UX and product design and research projects as either team lead or solo end-to-end designer.

Designed and delivered striking web and native app solutions, using my expert skillset within the UX / Product design & research process.

Notable clients include Soho House, Zalando, Virgin Voyages, Huawei, Bleach London, Publicis, Jellyfish and Hero (Klarna).

Head of UX — UNIT9

Oct 2013 — Jun 2017 • London, UK

Founded and scaled the studio's UX function from 1 to 6 designers. Led the team across all projects, owning UX stakeholder management and collaborating with producers, department heads, and C-suite on planning and delivery.

Established company-wide UX & QA processes, while leading hands-on UX design across web, mobile, VR, and experiential projects.